

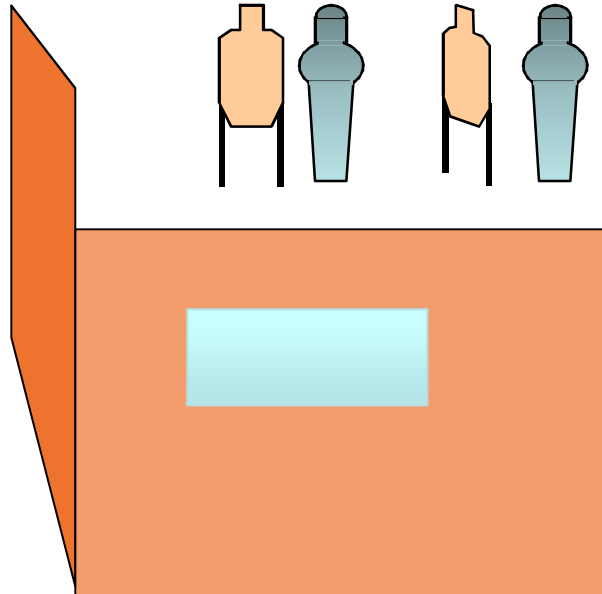
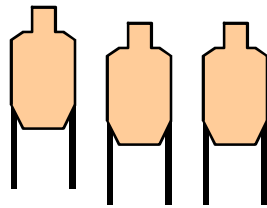


**SLOSA IDPA**  
**Stage 2: Fish & Chips**  
**Course Designer: Little**



**SCENARIO:** After getting off your boat you make your way to the family restaurant. You are accosted in the parking lot by more bandits. After you deal with them you look through the walk-up window an see the kitchen is full of bad guys.

<p><b>START POSITION:</b> Position A.</p>	<p><b>STRINGS:</b> 1  <b>SCORING:</b> 12 rounds min, Vickers  <b>TARGETS:</b> 5 threat, 0 non threat, 2 Steel  <b>SCORED HITS:</b> Best 2 per target  <b>START-STOP:</b> Audible - Last shot  <b>RULES:</b> Current IDPA Rulebook  <b>CONCEALMENT:</b> Required</p>
<p><b>STAGE PROCEDURE:</b> On signal, draw and engage T1 to T3 in Tactical Sequence. Then move to Position B and engage the remaining targets through the window.</p>	



A

B