

Help keep this FREE!

Welcome jturner@onemain.com

Logout



- Stage Designer
- Library
- Forum
- Help
- My Account
- Contact

IDPA STAGE DESIGNER

Add to My Library
 Save As:

Short Rounds

IDPA RULES

JGTurner

Gun low ready, 6 rounds max in gun, toes on the "start" line. All extra ammo is on prop "B".

You have gone to the garage to investigate a noise. With pistol in hand, you find trouble. Engage the threats.

Scoring:
 Round Count:
 # of Targets:
 Has Steel?:

Engage T-1 and T-2, 2 rounds each while retreating to the barrels A. T-3, 2 rounds, from cover around the stacked barrels A. Realizing your pistol is empty, retreat to prop B, reload and engage T-4, T-5 and T-6,

TARGET DISTANCE: (click to edit)
 best 2 on paper
 PENALTIES: (click to edit)
 Concealment:
 SPECIAL NOTES: (click to edit)

Drag items from the Menu to the Course of Fire window. Delete items by dragging them back to the Menu.
 NOTE: Distance markers in Course of Fire will not be visible on saved stages. They are simply there as a visual aid. If you require distances or labels, be sure to add them to the stage.

MENU

Targets:

Course Of Fire