

# Symetry

**RULES:** IDPA RULES

**COURSE DESIGNER:** Jerome Turner

**START POSITION:** Gun loaded to division capacity and holstered, brief case in weak hand, strong hand to strong side ear, heels inside the start line in front of either T-1 or T-2

**SCENARIO:** Walking down the street talking on your cell, situational awareness alerts you to armed evil in your path.

**SCORING:** Vickers

**ROUND COUNT:** 18

**PROCEDURE:** At start signal, start walking toward your first target, either T-1 or T-2, shooters choice, and engage with 3 rounds, strong hand only. Drop the brief case and engage the remaining 3 targets of the 4 target array, 3 rounds each, from the cover of the wall. Advance to wall 2 and engage T-5 and T-6 from either side of the wall, 3 rounds each

**TARGETS:** 06

**DISTANCE:** as per bay demensions

**SCORED HITS:** Best 3 on paper

**START/STOP:** *Timer, last shot*

**PENALTIES:** standard IDPA

**CONCEALMENT:** Yes

**NOTES:**

