

# Get to Cover

<b>RULES:</b> IDPA RULES	<i>6 rounds</i>	<b>COURSE DESIGNER:</b> rberrett
<b>START POSITION:</b> Gun loaded to <del>division capacity</del> , ammo carries on your belt.		Standing at P1, hands in <u>surrender position</u>
<b>SCENARIO:</b> Walking through the park, you are attacked by four ruffians.		
<b>PROCEDURE:</b> Draw and engage T1-T4 with 2 shots each. Retreat to P2 re-engage T1-T4 with 2 more shots each from cover.	<i>Engage T-1 + T-2</i>	
<i>2 rounds each Tack Sequence, and T-3 + 4 with 2 rounds each while retreating to cover you will need to do an emergency reload while retreating 😊</i>		<b>SCORING:</b> Vickers
		<b>ROUND COUNT:</b> 16
		<b>TARGETS:</b> 04
		<b>DISTANCE:</b>
		<b>SCORED HITS:</b> Best 4 on target
		<b>START/STOP:</b>
		<b>PENALTIES:</b>
		<b>CONCEALMENT:</b> Yes
		<b>NOTES:</b> Targets are at 2 levels

At cover, re-engage all 4 targets, 2 rounds each from either side of the barrels.

