

# Bridge II

<b>RULES:</b> IDPA Rules	<b>COURSE DESIGNER:</b> Jerome Turner
<b>START POSITION:</b> Gun loaded to division capacity, under cover standing on the far step of the bridge, hands at sides.	
<b>SCENARIO:</b> Stepping of the bridge into the park, you realize the place is infested with trouble. Fight your way to the far side.	<b>SCORING:</b> Vickers
<b>PROCEDURE:</b> From the bridge step, engage T-1,T-2,T-3 with 2 rounds each, then step off the bridge and engage T-4,T-5 while moving to the window in the wall and engage the remaining targets, T-6,T-7,T-8,PP-1,PP-2 through the window using it as cover.	<b>ROUND COUNT:</b> 18
	<b>TARGETS:</b> 10
	<b>DISTANCE:</b> varies
	<b>SCORED HITS:</b> best 2 on paper, steel must fall
	<b>START/STOP:</b>
	<b>PENALTIES:</b> std. IDPA
	<b>CONCEALMENT:</b> Yes
	<b>NOTES:</b>

Bay 11  
Stage 4

