

The Escape

RULES: IDPA Rules

COURSE DESIGNER: JeromeTurner

START POSITION:

Standing with heels touching the line, gun loaded to division capacity, holstered, under cover, facing up range, holding the "cure" in weak hand.

SCENARIO:

You are escaping with the "cure" when you hear Z Nation coming from behind. Turn and dispatch them.

PROCEDURE:

At start, walk forward over the line, turn draw and fire. T1 must be engaged strong hand only, drop the "cure", and engage T2-T6 and PP1-PP4 in practical priority free style.

SCORING: Unlimited

ROUND COUNT: 16

TARGETS: 10

DISTANCE: varies

SCORED HITS: Best two hits in the head, reel must fall

PENALTIES: std.

CONCEALMENT: Yes

NOTES:

Bar 13

Stage 6

