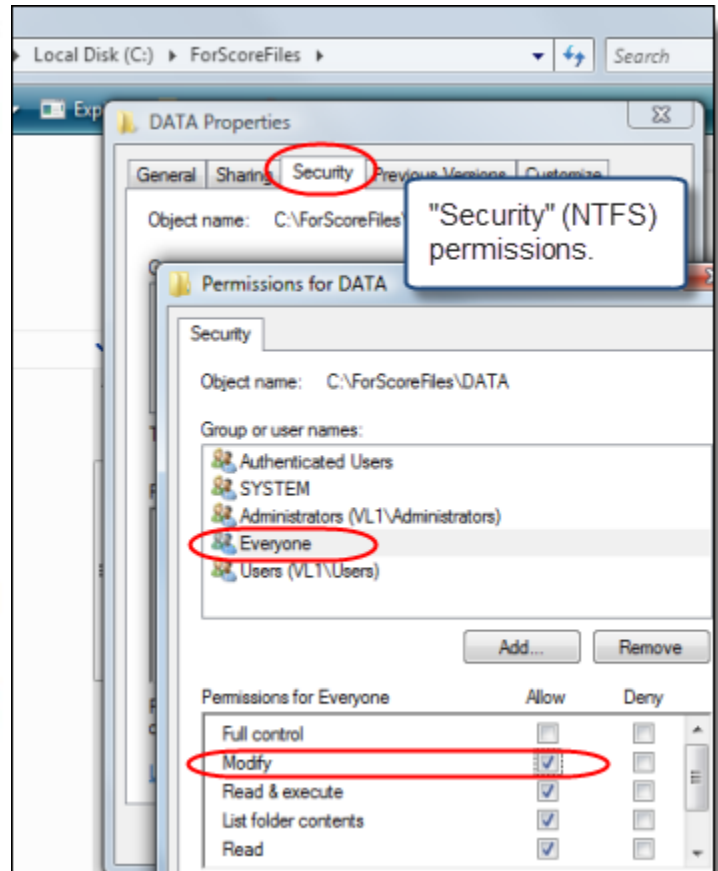
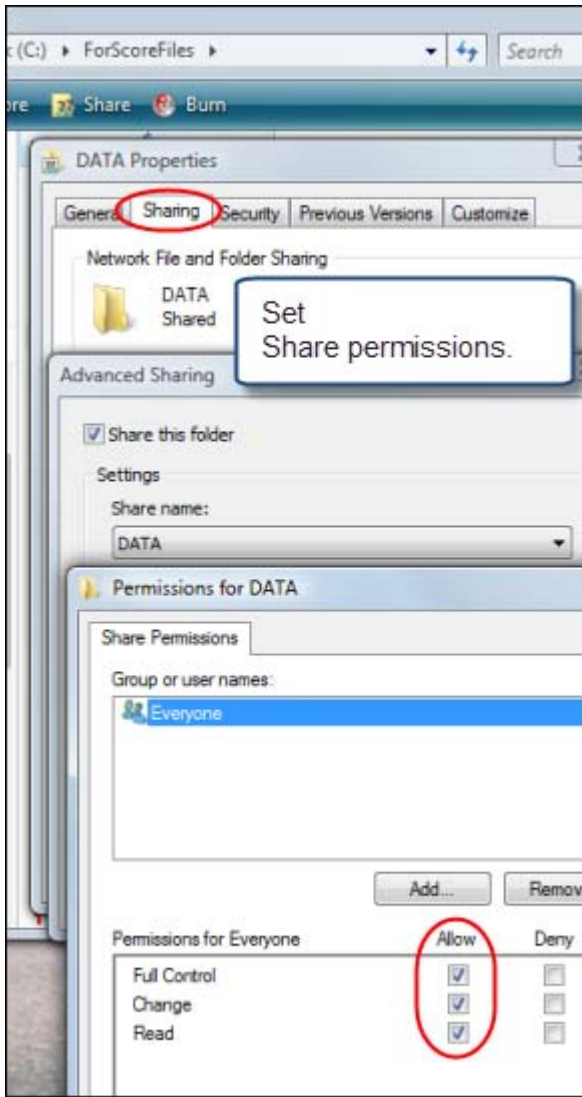


ForScore “Compare” Cheat-Sheet

1. Read the Network_Setup.pdf file
2. Create your match on one computer. Register shooters. Get everything set up the way you want it. **This is your master data.** Make several backup copies of it.
3. **All computers need to be running the same version of ForScore** (or at least running versions that use the same data file formats).
4. At the start of your match, **copy your master data files** to the second “server” computer.
5. IMPORTANT: the match data on both servers **must be IDENTICAL**. You cannot create the match independently on two computers because they will not correspond internally.
6. Be sure you know where your data needs to go. By default, that’s different for Vista/Windows 7 machines as opposed to XP machines.
7. You can put the master match data files in a non-standard location if you don’t want to overwrite somebody’s local match files. Look in the documentation for how to use **datapathset.exe** to specify a data file location. Learn how to view the data location from the Help menu so can you be certain of where ForScore is looking.
8. **Share** the match data folder on one or both servers.
9. **Set both** the Share and “Security” (NTFS) **permissions** to permit Change/Modify as well as Read for the folder you have shared. (See pictures on page 2.)
10. On one server, **map a drive** to the shared data folder on the other server.
11. **Test your mapping.** Use Notepad to create a text file in the shared folder. Be sure you can edit that file from the other server and can save your changes.
12. You don’t need to map in the other direction (from Server 2 to the data on Server 1), but you may find it convenient to do so so that either side can initiate Compare.
13. Use the feature to change the data entry screen color so you can see at a glance whether you’re looking at the “red” or “green” server/data (or whatever colors you prefer to use). The documentation shows how to do this.
14. If you’re using more than 2 computers, each of your additional computers will be reading and writing the data on one of the servers.
15. Map a drive from each of these “clients” to the data share on one server
16. You can run ForScore on the clients either installed on its local hard drive (faster startup) or run from the ForScore installation on the “server”.
17. Use datapathset.exe on each client to tell it where to find its data
18. Use /local or /dongle on each client so it can find its license (more information in network_setup.pdf). If you are running ForScore from the client’s own hard drive, you do not need to use /local.
19. Turn on the “Alternate Entry Background” color on the clients. They will then automatically pick up their screen color from the server to which they’re connected. (See picture on page 2.)
20. Use the automatic data backup during your match scoring to make periodic backup copies of your data to an external flash drive. Be sure any external drive you use is at least USB 2.0.
21. Use the Data File Archive wizard to make snapshot copies of your data at least every few hours, at lunch, etc. This won’t protect you from a hard drive crash, but gives you a fallback position.

Set BOTH Share and NTFS/Security Permissions!



Turn on the alternate data entry background on each computer (clients and servers). (You'll set the actual color in Program Preferences on each server. The clients will pick up color from the server.)

